

Development and Application of Abstract Relation Types (ART) for Use in System and System-of-Systems Design and Evaluation

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Presentation Overview

1- Introduction

2- Complex System Architecting

3- Abstract Relation Type (ART) Definition

4- Binary Relation

5- Context and Concept

6- Functional Hierarchal Abstract Relation Type (HART)

7- Physical Hierarchal Abstract Relation Type (PART)

8- System Evaluation Using ART

9- Summary and Conclusions

Introduction

Motivation for ART development:

- ***Develop standard mechanisms to describe systems***
- ***Develop standard system computing operations***
- ***Provide basis for “system engineering language.”***

Wide range of similar implementations:

- ***Warfield's mathematics of structure***
- ***Friedman's Constraint Matrix***
- ***Design Structure Matrices (DSM)***
- ***Dependency Structure Matrices (DSM)***
- ***N Squared Diagrams (Many subtypes).***

Complex Systems Architecting

- ***Attributes for Complex Systems***
 - ***Interdependent***
 - ***Independent***
 - ***Distributed***
 - ***Cooperative***
 - ***Competitive***
 - ***Adaptive***

Complex Systems Architecting

- ***Seamless integration and dynamic adaptation to changing environments are common characteristics.***
- ***These characteristics are true for both defense and commercial systems***
- ***Resulting systems are complex; their behavior can be understood through Computational Intelligence, Artificial Life approaches and Complexity Theory***

Complex Systems Architecting

- *These attributes are being used to create new system definitions*
 - *Systems of Systems (Interdependent)*
 - *Family of Systems (Independent)*
 - *Galaxies of Systems (Distributed)*
 - *Intelligent Enterprise Systems (Cooperative, Competitive and Adaptive)*
- *ART are used as a common conceptual building block for complex systems.*
- *ART provide common context and computational constructs upon which executable computer programs are constructed*

Abstract Relation Types (ART)

ART are based on two primary ideas and constructs:

- 1- Warfield's methods for structuring complex systems***
- 2- Abstract data types***

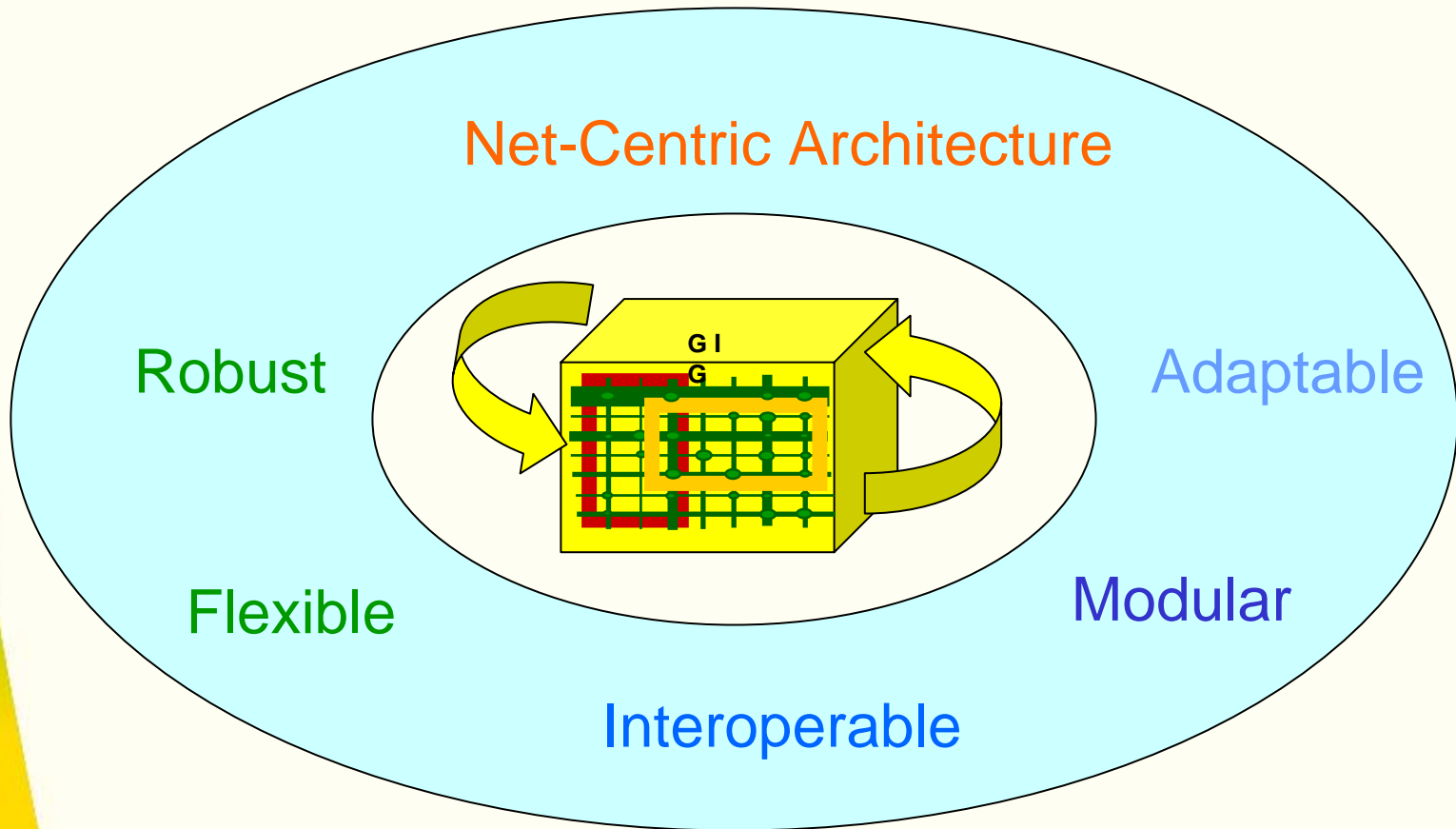
Warfield's methods include:

- Natural language contextual binary relations***
- Binary matrices and matrix operations***

Abstract data types (ADT) are used to organize the structure and specify the operations associated with a specific ADT. Each ADT is independent of the specific real data type that is used to implement the ADT.

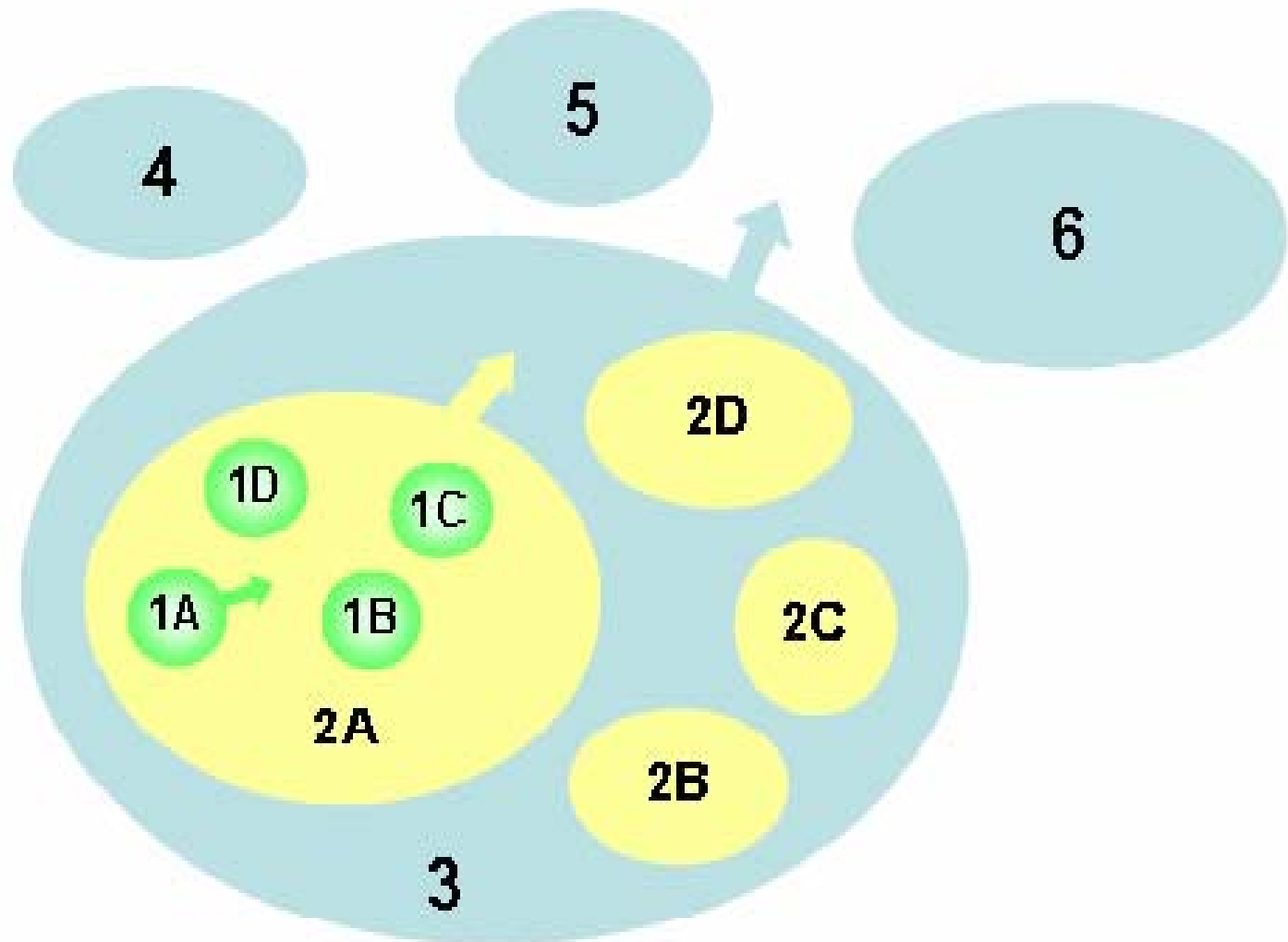
ART are not independent of the specific real relation and are used to specify the ART structure as well as specify and organize the ART operations.

Net-Centric System



An Evolving Net-Centric Architecture

For the set of systems 1A, 1B, 1C, 1D,
2A, 2B, 2C, 2D, 3, 4, 5, and 6



Example context for System **1A** (C1A) with attributes *a*, *b*, *c*, *d*, *e*, *f*, *g*, and *h* can be considered

		<i>Physical Attributes</i>				<i>Logical Attributes</i>			
		<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>	<i>h</i>
<i>Systems</i>	C1A								
	1B	x		x	x	x	x		
	1C	x	x	x	x	x		x	x
	1D		x	x		x		x	

Where

a = radio frequency connection

b = internet physical port

c = electrical power type

d = heat generation

e = IP routing

f = ftp information service

g = rlogin operations service

h = http network service

Binary Matrix: Set A X Set B

Set B

Set A

A	Youthful	Young	Middle-Aged	Mature	Old
HS	Excellent	Good	Average	Below Average	Poor
HH	Excellent	Good	Average	Below Average	Poor
JR	Minor	Below Average	Average	Above Average	Major
FR	Minor	Below Average	Average	Above Average	Major

A	0	0	0.25	0.50	0.25
HS	0	0.50	0.50	0	0
HH	0.25	0.50	0.25	0	0
JR	0.50	0.50	0	0	0
FR	0.25	0.50	0.25	0	0

RATE

Low

Mod-Low

Moderate

Mod-High

High

Set A (Relations) x Set B (Variables)

Variables

Relations

	X	x'	Z	z'	r	r'	S	s'	V	d
1	●		●		●					
2	●	●	●	●		●				
3	●				●		●			
4			●		●		●			
5	●		●				●			
6	●	●	●	●				●		
7		●		●					●	
8		●		●						●

Where

$$1: r = (X^2 + Z^2)^{1/2}$$

$$2: r' = (X'X + Z'Z)(X^2 + Z^2)^{1/2}$$

$$3: X = r \cos S$$

$$4: Z = r \sin S$$

$$5: S = \tan^{-1} (Z/X)$$

$$6: s' = (Z'X - X'Z)(X^2 + Z^2)^{-1}$$

$$7: r = (X^2 + Z^2)^{1/2}$$

$$8: Z = -X' \tan d$$

System Evaluation Using ART

2.2		1			1	1
	3.3		1	1		
		1.3		1		1
	1		3.1		1	1
		1		1.1		1
	1		1		3.2	
1	1				2.1	
		1		1		1.2
1	1	1				2.3

Unordered
Score 86

T1

1.1	1	1					
1	1.2	1					
	1	1.3	1				
		1	2.1	1			
		1	1	2.2	1		
		1		1	2.3	1	
				1	3.1	1	1
					1	3.2	1
					1	1	3.3

Ordered
Score 28

T2

Third Level Functions Aligned Using Genetic Algorithms

A					1	
	B		1			1
	1	C	1			
	1	1	D	1		
			1	E	1	
1				1	F	
	1	1	1			G

Unordered
(Red Area + 5)
Score 94

B1

A	1	1				
1	F	1				
	1	E	1			
		1	D	1	1	1
			1	B		1
			1	1	C	1
			1	1	1	G

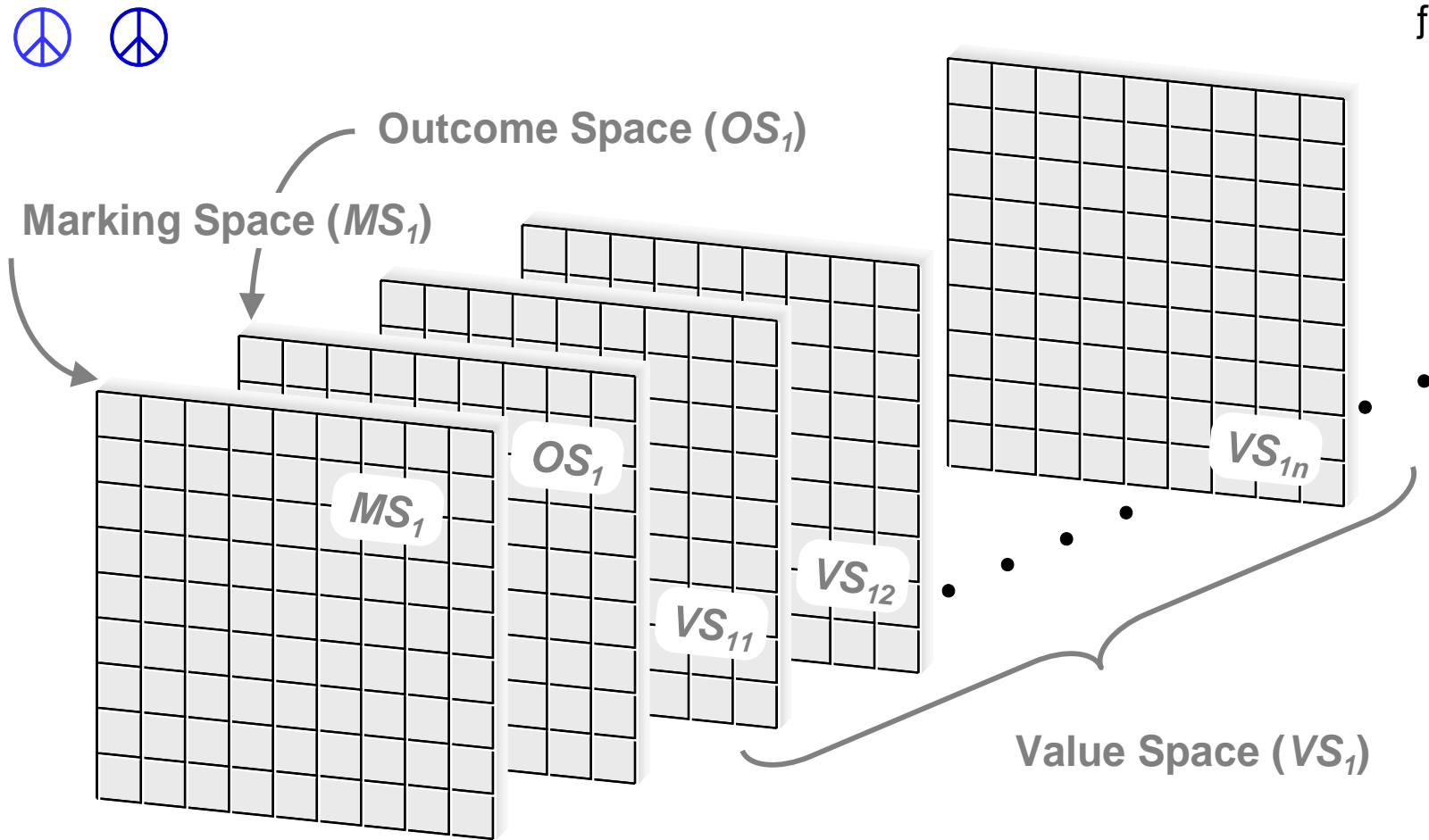
Unordered
(Red Area + 5)
Score 72

B2

Dependency Structure Matrix (DSM) Clustering Using Genetic Algorithms

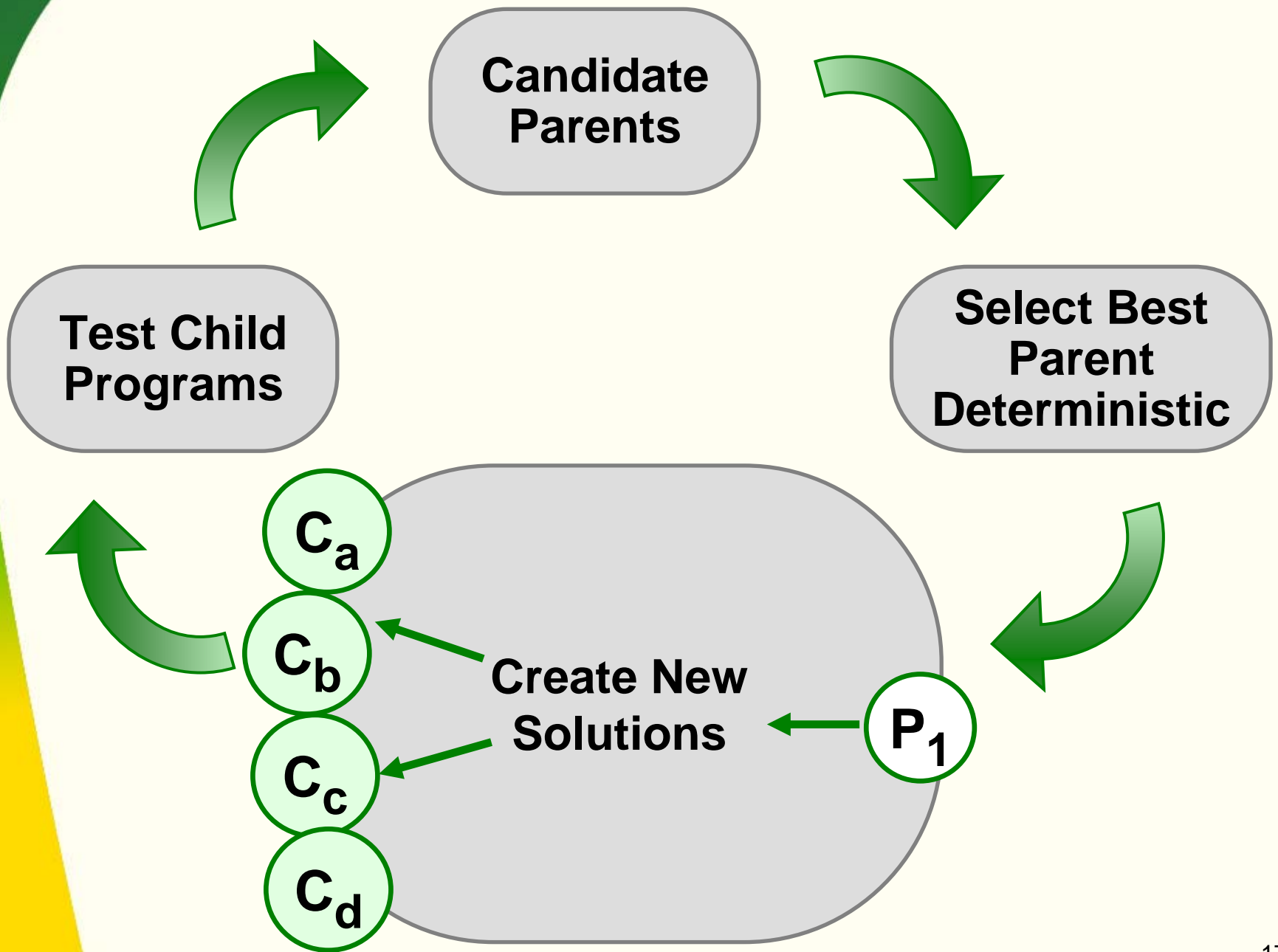
Evolutionary Strategy

f ⊕ F



Abstract Relation Type (ART) \equiv $\mathcal{F} [MS, OS]$

Outcome Space (OS) \equiv $\mathcal{F} [VS_1, VS_2, \dots, VS_n, VS_{n+1}, \dots]$



Evolutionary Strategy

- **Continue Research to Determine:**
 - **Best mix of parent and children in a population**
 - **Specific approaches to calculation**
 - **Application to relation types**
 - **Effects of matrix scale**
 - **Prepare “known solutions” for test**

Summary and Conclusions

- Systems engineering needs a standard system computational approach
 - ART have been designed and developed as a fundamental component of system computation
 - A library of well defined ART provides the basis for clear formulation and communication of systems and system attributes
 - ART provide a set of executable system patterns.
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- Further work is needed to fully develop the ART of systems engineering

Questions

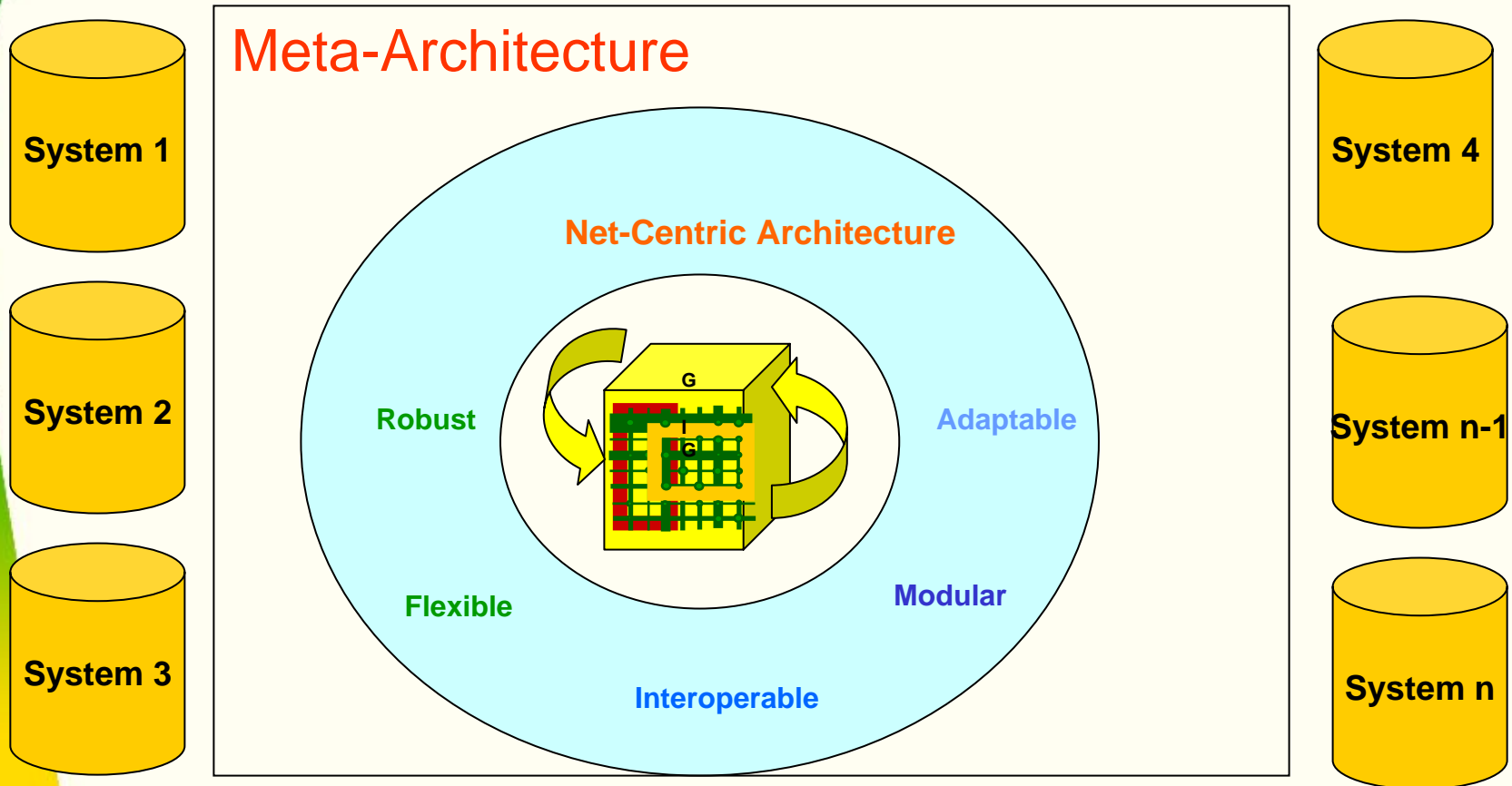


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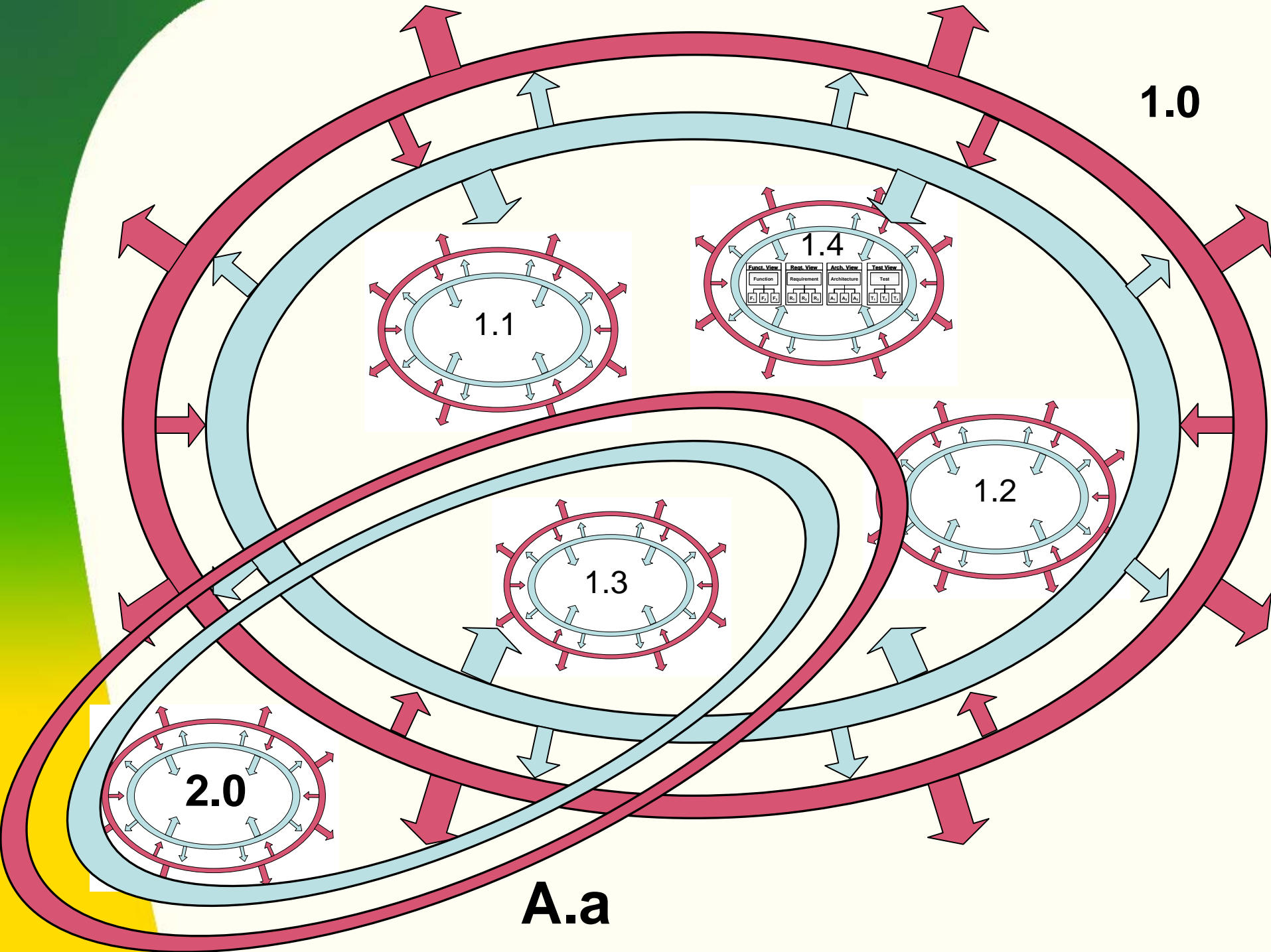
Functional Hierarchy ART (HART)

Number	Function Name
0.0	Execute Task
1.0	Prepare for Task Execution
1.1	Conduct Initial Task Briefing
1.2	Prepare Personnel for Task
1.3	Prepare Equipment for Task
2.0	Transit to Task Execution Area
2.1	Prepare for Transit
2.2	Load Unit on Transport
2.3	Move to Task Area
3.0	Perform Task
3.1	Evaluate Task Area
3.2	Execute Task Objectives
3.3	Evaluate Task Effectiveness
4.0	Return From Task Area
4.1	Transit to Initial Area
4.2	Evaluate Unit Status
4.3	Record Lessons Learned

Complex Systems Architecting



Dynamically Changing Meta-Architecture for Complex Systems



1.0

1.1

1.4

1.2

1.3

2.0

A.a

CCFRAT System Model

